



Physical Education Progression Document – Moorside Community Primary Academy School.



Fundamental Movement Skills		
EYFS/Rec	Year 1	Year 2
<p>To introduce locomotor Skills – These involve transporting your body from A – B. This includes running, jumping and hopping.</p> <p>To introduce body management skills – this includes balancing actions.</p> <p>To introduce manipulative skills – this involves imparting force with or on an external object. This includes rolling/underarm throw and catching.</p> <p>The 6 FMS skills that we will teach explicitly in FS are:</p> <ul style="list-style-type: none"> • Run • Jump • Balance • Hop • Roll/Underarm throw • Catch <p>Gymnastics – To introduce the basic skills of travelling, rolling and jumping.</p> <p>Dance – To explore and experiment with different creative movement actions in response to a theme.</p> <p>EYFS-Skills-and-Progression-Map-2023-006.pdf (moorside-academy.co.uk)</p>	<p>FMS A/B – 12 FMS Skills</p> <p>To develop locomotor Skills – These involve transporting your body from A – B. This includes running, jumping, skipping, hopping and sidestepping.</p> <p>To develop body Management Skills – This includes balancing actions.</p> <p>Year 1 FMS Skill Components</p> <p>Run-</p> <ul style="list-style-type: none"> • Travel in a straight line. • Keep head up with eyes focussed straight ahead. <p>Jump-</p> <ul style="list-style-type: none"> • Bend knees before take off and on landing • Both feet leave the floor at the same time <p>Balance-</p> <ul style="list-style-type: none"> • Support leg is still with foot flat on the floor. • Other knee is lifted and bent <p>Hopping-</p> <ul style="list-style-type: none"> • Take off and land from ball of foot • Non hopping leg is bent behind their hopping leg <p>Skipping-</p> <ul style="list-style-type: none"> • Take off from and lands on balls of feet • Land on alternate legs <p>Side Stepping-</p> <ul style="list-style-type: none"> • Body face forwards when we side step • Take off on one foot and lead with the other 	<p>FMS A/B – 12 FMS Skills</p> <p>To develop locomotor Skills – These involve transporting your body from A – B. This includes running, jumping, skipping, hopping and sidestepping.</p> <p>To develop body Management Skills – This includes balancing actions.</p> <p>Year 2 FMS Skill Components (in addition to year 1 components)</p> <p>Run -</p> <ul style="list-style-type: none"> • Use opposite arms and legs when swinging arms. • As speed increase both feet will lift off the floor <p>Jump-</p> <ul style="list-style-type: none"> • Swing arms back behind their body in preparation to jump. • Swing arms forwards with force during take-off. <p>Balance-</p> <ul style="list-style-type: none"> • Arms out straight and extended to the sides of the body. • Remain still for 3-5 seconds <p>Hopping-</p> <ul style="list-style-type: none"> • Both elbows are bent with arms swinging backwards and forwards • Remain balanced and stable when hopping. <p>Side stepping-</p> <ul style="list-style-type: none"> • Bring the following foot to meet leading foot • Take off and land on balls of feet.

	<p>FMS C/D</p> <p>To develop manipulative Skills –this involves imparting force with or on an external object.</p> <p>These skills include kicking, striking, rolling, underarm throwing, overarm throwing and catching.</p> <p>Rolling an object-</p> <ul style="list-style-type: none"> • Stand facing the target. • Opposite foot forward, knees bent, arm sends ball forward. <p>Underarm throw-</p> <ul style="list-style-type: none"> • Stand face onto the target. • Opposite foot forward and swing throwing arm backwards and forwards. <p>Over arm throw-</p> <ul style="list-style-type: none"> • Stand side on to the target. • Throwing arm moves back, above and behind head, moving forward to release the object. <p>Catching-</p> <ul style="list-style-type: none"> • Stand with feet slightly apart, keeping eye on the object. • Make a target with your hands and attempt to grip the ball with your fingers. <p>Kicking-</p> <ul style="list-style-type: none"> • Eyes are focussed on the ball. • Bend the knee of the kicking leg, foot makes contact with the ball. <p>Striking –</p> <ul style="list-style-type: none"> • Take up a side on stance with feet slightly apart. • Track the trajectory or flight of the object and attempt to make contact. 	<p>FMS C/D</p> <p>To develop manipulative Skills –this involves imparting force with or on an external object.</p> <p>These skills include kicking, striking, rolling, underarm throwing, overarm throwing and catching.</p> <p>Rolling an object-</p> <ul style="list-style-type: none"> • Arms swings back and object is released to travel smoothly across the floor. • Use opposite arm to aim towards the target. <p>Underarm throw-</p> <ul style="list-style-type: none"> • Aim with opposite hand. • Well-timed release and follow through. <p>Over arm throw-</p> <ul style="list-style-type: none"> • Aim with opposite arm raised in direction of throw. • Well-timed release and follow through. <p>Catching-</p> <ul style="list-style-type: none"> • Catch the ball in your hand and pull towards body. • Adjust the body and move to catch the ball (when needed) <p>Kicking-</p> <ul style="list-style-type: none"> • Non kicking foot is place next to the ball • Use the top of foot (laces) to contact the ball and follow through. <p>Striking-</p> <ul style="list-style-type: none"> • Swing the bat or racquet to make clear contact with the object and follow through. • Adjust and move position before attempting to strike (when needed)
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Year Group	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
<p>Target and Invasion Games</p> <p>KS1</p> <p>Participate in team games, developing simple tactics for attacking and defending.</p> <p>Master basic movements including running, jumping, throwing and catching and begin to apply these in a range of activities.</p> <p>KS2</p> <p>Use running, jumping, throwing and catching in isolation and combination. Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending</p>	<p>EYFS-Skills-and-Progression-Map-2023-006.pdf (moorside-academy.co.uk)</p>			<p>Send and receive a ball.</p> <p>Send a ball and move into space.</p> <p>Send and receive in a simple game.</p> <p>Use more than one simple tactic.</p> <p>Evaluate success.</p>	<p>To send and receive a ball.</p> <p>To travel with a ball.</p> <p>Travel with a ball with control.</p> <p>Use various simple tactics to outwit an opponent.</p> <p>Apply basic principles of attack.</p> <p>Travel with a ball with control in a game.</p> <p>Evaluate success.</p>	<p>To develop the skill of passing and catching a netball/basketball/handball.</p> <p>Develop the skill of a shoulder pass.</p> <p>Develop the skill of shooting in netball/Handball/Basketball.</p> <p>Select appropriate strategies for attack.</p> <p>Evaluate work and suggest ways to improve.</p> <p>Choose and apply netball/handball/basketball based skills consistently in a game situation.</p>	<p>Develop the skill of running with a rugby ball in two hands. Travelling with the ball using football/basketball/handball.</p> <p>Develop the skill of passing/catching a ball.</p> <p>To be able to score.</p> <p>Develop an understanding of when to run and when to pass the ball.</p> <p>Apply basic strategic and tactical principles of attack.</p> <p>Apply basic strategic and tactical principles of defence.</p> <p>Use skills and tactics for an invasion typed game.</p> <p>Evaluate their own and others success and suggest ways to improve.</p> <p>Understand basic principles of a warm up that will lead to invasion-based activities.</p> <p>Develop own games through collaboration and creativity.</p>

<p>Athletics</p> <p>KS1</p> <p>Master basic movements including running, jumping, throwing and catching and begin to apply these in a range of activities.</p> <p>Develop balance, agility and co-ordination and begin to apply these in a range of activities.</p> <p>KS2</p> <p>Use running, jumping, throwing and catching in isolation and combination.</p> <p>Develop flexibility, strength, technique, control and balance (For example, through athletics and gymnastics).</p>	<p>EYFS-Skills-and-Progression-Map-2023-006.pdf (moorside-academy.co.uk)</p>			<p>Run, throw, and jump.</p> <p>To perform the pull throwing action.</p> <p>To explore different running techniques.</p> <p>To perform the sling throw.</p> <p>To develop jumping actions.</p> <p>Select an appropriate running technique for distance.</p> <p>To perform a push throw.</p>	<p>To perform a start in a sprint type race.</p> <p>To throw for distance using three different throws.</p> <p>To perform a hop, step and jump.</p> <p>To pass a baton successfully in a race.</p> <p>To perform 5 different jumps.</p> <p>To perform in athletic type competitive events (run, jump and throw).</p>	<p>To develop running skills in isolation.</p> <p>To develop throwing skills.</p> <p>To evaluate their own success.</p> <p>To explore ways of combining jumping actions.</p> <p>To develop throwing skills in an athletic type activity.</p> <p>To develop jumping actions in combination.</p>	<p>To develop running skills in isolation.</p> <p>To develop throwing skills in an athletic type activity.</p> <p>To develop running, jumping and throwing skills in an athletic type activity.</p> <p>To compare their performances with previous ones and demonstrate.</p> <p>Improvement to achieve their personal best.</p>
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<p>Gymnastics</p> <p>KS1</p> <p>Develop balance, agility and co-ordination and begin to apply these in a range of activities.</p> <p>KS2</p> <p>Develop flexibility, strength, technique, control and balance (For example, through athletics and gymnastics. Compare their performances with previous ones and demonstrate improvement to achieve their personal best.</p>	<p>EYFS-Skills-and-Progression-Map-2023-006.pdf (moorside-academy.co.uk)</p>	<p>Develop the basic skills of travelling.</p> <p>Develop basic skills of rolling. Develop basic skills of jumping.</p> <p>Perform basic skills with straight and tuck shapes.</p> <p>To link movements together.</p> <p>Link travel, roll and jump with two different shapes.</p> <p>Create a sequence on the floor and adapt to apparatus.</p>	<p>Improve their travelling, jumping and rolling.</p> <p>Develop simple balancing skills individually and with a partner.</p> <p>Remember and repeat simple sequences and perform them on the floor and apparatus.</p> <p>Set up apparatus safely.</p>	<p>Develop ways of travelling on hands and feet.</p> <p>Improve balance on small and large body parts.</p> <p>Create a sequence of travelling and balancing actions.</p> <p>To develop more challenging rolls.</p> <p>Develop Jump-Shape-Landing.</p> <p>Create a sequence of gymnastic actions.</p> <p>Recognise and evaluate their own and others success.</p> <p>Perform gym actions using apparatus.</p>	<p>To develop ways of travelling on feet and hands and feet.</p> <p>To develop balance on small body parts.</p> <p>To develop a range of jumping actions.</p> <p>To develop balance on large body parts.</p> <p>To create a gymnastic sequence of travelling and balancing.</p> <p>To explore different ways of rolling.</p> <p>To perform rolling actions and link these with other actions to create a sequence.</p> <p>To explore different ways of balancing, jumping and travelling. To create a sequence using travelling, balancing, jumping and rolling that meet a set of conditions.</p> <p>To make simple judgements about the quality of performances.</p> <p>To create a sequence using travelling, balancing, jumping and rolling that meet a set of conditions.</p>	<p>To perform partner balances (matched and mirrored).</p> <p>To perform counter balance.</p> <p>To perform Counter tension balances.</p> <p>To evaluate and recognise their own success.</p> <p>To create a gymnastic sequence with a partner.</p> <p>To perform the core task "Acrobatic gymnastics".</p> <p>To evaluate and recognise their success.</p> <p>To develop a sequence onto apparatus.</p>	<p>To perform matched and mirrored paired balances.</p> <p>To perform counter balance and counter tension paired balances.</p> <p>To perform a group counter balance.</p> <p>To create a gymnastic sequence with counter balances and counter tension in a group.</p> <p>To evaluate success of group and paired balances.</p>
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<p>Dance</p> <p>KS1</p> <p>Perform dances using simple movement patterns.</p> <p>KS2</p> <p>Perform dances using a range of movement patterns.</p>	<p>EYFS-Skills-and-Progression-Map-2023-006.pdf (moorside-academy.co.uk)</p>	<p>Create pathways using a stimulus.</p> <p>Develop simple dance phrases.</p> <p>Change speed and direction.</p> <p>Explore basic body patterns.</p>	<p>Create ideas adding expressions and develop ways to improve our work.</p> <p>Create effective travelling pathways individually and in a group.</p> <p>Perform a whole class performance.</p> <p>Understand unison and cannon.</p> <p>Improve timings.</p> <p>Work to music.</p>	<p>Create movement using a stimulus.</p> <p>To explore dance movements and patterns.</p> <p>To work with a partner to create dance patterns.</p> <p>Show rhythm and expression.</p> <p>Precision in movement.</p> <p>To work co-operatively.</p> <p>Perform in front of others.</p>	<p>Identify and practise patterns and actions of dance style.</p> <p>Demo an awareness of the music's beat and rhythm.</p> <p>Create an individual dance and partner dance that reflects the theme.</p> <p>To dance using a range of movements.</p> <p>Evaluate own work.</p>	<p>Identify and practise the patterns and actions of the chosen dance theme.</p> <p>Produce a dance phrase in response to the music.</p> <p>Apply key components of dance: Travel, Jump, Stillness, Gesture and Turn.</p> <p>To create a group dance with creative ideas.</p> <p>Evaluate own and others work.</p>	<p>To practise patterns and actions in response to a theme.</p> <p>Demo an awareness of music's rhythm when improvising.</p> <p>Show strong gesture and dynamics throughout.</p> <p>To create a dance that represents the chosen theme.</p> <p>To perform and analyse own and others performance.</p>
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<p>OAA</p> <p>KS2</p> <p>Take part in outdoor and adventurous activity challenges both individually and within a team.</p>	<p>EYFS-Skills-and-Progression-Map-2023-006.pdf (moorside-academy.co.uk)</p>			<p>To describe how to use simple maps within a lesson.</p> <p>To develop map work and orientation of the school site.</p> <p>To work in collaboration to solve tasks and problems.</p> <p>To warm up and prepare appropriately for different OAA activities.</p> <p>To work in small groups with minimal support from teacher.</p> <p>To describe the short term and beneficial effects of different OAA activities on the body.</p>	<p>To describe how we can work in small groups to support plans.</p> <p>To embed map work and orientation of the school site.</p> <p>To use and create routes for each other using simple plans.</p> <p>To support and assist in-group problem solving tasks.</p> <p>To consolidate map work and orientation.</p> <p>To talk about what they have done, using appropriate vocabulary with support.</p> <p>To talk about exercising, safety and short term exercise.</p>	<p>To describe how collaboration is required during OAA.</p> <p>To consolidate map work and orientation.</p> <p>To set up courses for others to navigate.</p> <p>To work in small groups with minimal support from teacher.</p> <p>To explain how working in teams and having good sportsmanship supports the development of skills, playing fairly and respectfully in all competitive situations.</p> <p>To safely perform teacher led warm-ups.</p>	<p>To describe how to create a course/map.</p> <p>To set up courses for others with confidence.</p> <p>To warm up and prepare appropriately for different OAA activities.</p> <p>Can recognise hazards.</p> <p>To develop more advanced Orienteering techniques.</p> <p>Can feedback the importance of teamwork and communication.</p> <p>To talk about exercising, safety and short term effects of exercise.</p>
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<p>Swimming</p> <p>KS2</p> <p>Swim competently and proficiently over a distance of at least 25 meters. Use a range of strokes effectively (for example, front crawl, backstroke and breaststroke), Perform safe self-rescue in different water based situations.</p>	<p>EYFS-Skills-and-Progression-Map-2023-006.pdf (moorside-academy.co.uk)</p>					<p>Swim competently and proficiently over a distance of at least 25 meters.</p> <p>Use a range of strokes effectively.</p> <p>Perform safe self-rescue in different water based situations.</p>	<p>Swim competently and proficiently over a distance of at least 25 meters.</p> <p>Use a range of strokes effectively.</p> <p>Perform safe self-rescue in different water based situations.</p>
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